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| using System;  using System.Collections.Generic;  using System.Data;  using System.Linq;  namespace OldestFamilyMember  {  class Program  {  static void Main(string[] args)  {  int membersCount = int.Parse(Console.ReadLine());  var peopleList = new List<Person>();  for (int i = 0; i < membersCount; i++)  {  var memberInput = Console  .ReadLine()  .Split()  .ToList();  AddingMembers(peopleList, memberInput);  }  foreach (var item in peopleList.OrderByDescending(x => x.Age))  {  Console.WriteLine($"{item.Name} {item.Age}");  break;  }  }  public static void AddingMembers(List<Person> peopleList, List<string> memberInput)  {  string memberName = memberInput[0];  int memberAge = int.Parse(memberInput[1]);  Person person = new Person(memberName, memberAge);  peopleList.Add(person);  }  }  class Person  {  public string Name { get; set; }  public int Age { get; set; }  public Person(string name, int age)  {  this.Name = name;  this.Age = age;  }  }  } |